



## VRinVET Project Kick-off Meeting

VRinVET Project Kick-off meeting was realized at Nevsehir Hacı Bektaş Veli University on 13-14 February 2024



## Project Progress Meeting

1st Project Progress Meeting realized on 26 June 2024

VRinVET Project 1st Progress Meeting was conducted today with the attendance of all partners. The activities realized in the first 6 months is overviewed and the activities for the next 6 months is planned.

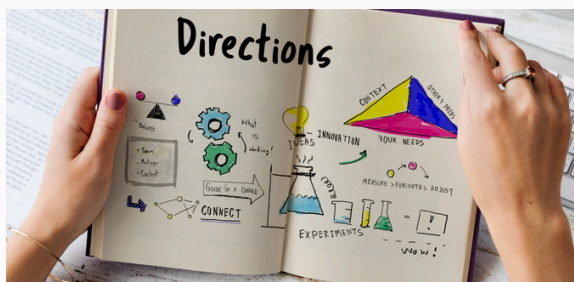


In this newsletter, two VR projects in the field of vocational education and training will be introduced

## CVETNET

**CVETNET** Peer Learning Guide is a resource designed to support trainers in the field of vocational education and training to enhance the quality of training by promoting peer learning among trainers. It provides strategies and methodologies for effective peer learning and knowledge sharing for VET trainers, educators, and other professionals involved in vocational education and training. It is also useful for institutions and organizations that provide VET. The content of the guide

- Outlines the principles and benefits of peer learning in the context of VET.
- Provides various methodologies and practical approaches for implementing peer learning among trainers.
- Shares examples of best practices and successful case studies from different countries and institutions.
- Offers tools, templates, and resources to facilitate peer learning activities and sessions.



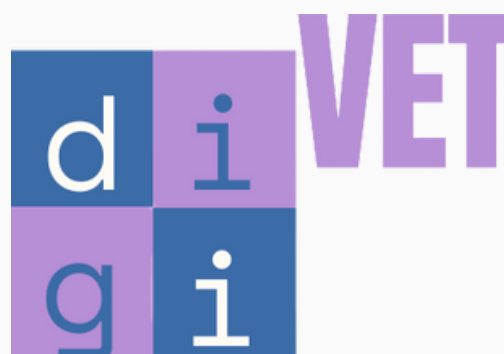
Trainers can enhance their skills and knowledge, leading to higher quality training delivery. Peer learning encourages continuous professional development and lifelong learning among trainers, fosters a culture of collaboration and networking among VET professionals across different regions and sectors. The guide provides step-by-step instructions on how to implement peer learning activities, including planning, execution, and evaluation phases.

For more detailed information and access to the peer learning guide, e-learning guide and scape room guide, you can visit the official website of the European Training Foundation [here](#) (European Training Foundation) (Learning corner) (CEDEFOP) (Erasmus+).



**VRinVET Newsletter** will mention about the other projects on virtual reality in vocational education and training, The AI4VET4AI Project, funded by Erasmus+, aims to transform VET by integrating artificial intelligence (AI) into its curricula. The project is a collaborative effort involving 26 partners from 11 European countries, coordinated by Algebra University College in Croatia. The primary goal of AI4VET4AI is to establish a transnational European platform for VET excellence. This platform seeks to enhance the digital transformation of the EU labor market by introducing innovative AI teaching content and methods. The project focuses on Equipping VET students with digital and AI-related skills, developing new roles and tasks for VET providers and learners, fostering the growth of AI-skilled workers. For more details, you can visit project website [AI4Vet4AI](https://ai4vet4ai.eu)

VRdigiVET Project, also known as DigiVET, is an Erasmus+ initiative aimed at enhancing digital skills in vocational education and training. The project focuses on several key objectives and activities. DigiVET is developing a comprehensive VET digital curriculum that emphasizes entrepreneurial mindsets and digital competencies. This includes modules on digital marketing, social media specialization, e-commerce, and 3D printing. The project provides training for VET educators to help them create and implement digital content. This training uses non-formal education methods and aims to improve both the technical and pedagogical skills of the trainers.



DigiVET also targets small and medium-sized enterprises by developing modular online learning programs on digital media competencies, enhancing their work-based learning opportunities. The DigiVET Hub hosts 18 VET mini-modules, which are accessible online. This open digital library serves as a resource for both trainers and trainees, offering a wide range of training materials and courses to support continuous professional development. The project involves a consortium of partners from multiple European countries, including the UK, Germany, Austria, Italy, and Romania. This collaboration aims to foster a sustainable and impactful digital transformation in VET across Europe. For more details, you can visit project website <https://digivet-project.eu/>